

Bioinformatics

Profiles data mining

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<http://www.bioplexity.org/lectures/>

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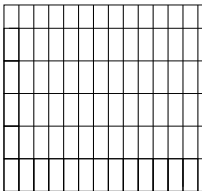
Data mining technics for relation exploration on profiles.

- associations, multitudinal quantifiers, dinorms.
- bootstrapping, permutation tests. entropy.

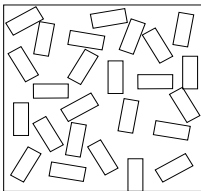
Main topics

- mining technics
 - data and knowledge
 - important information
- observational calculi
 - fuzzy logic, quantifiers
 - aggregation functors
- multivariate statistics
 - resampling methods
 - inference, decisions

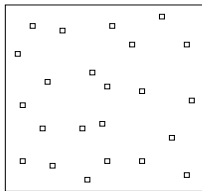
Relation types



Solid state

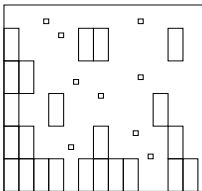


Fluid state

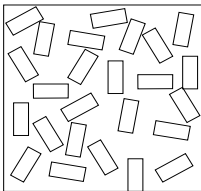


Gas state

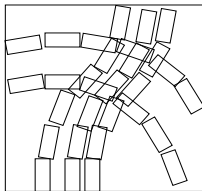
search for the 'organismal' relations:



A form



B form



C form

- general features
 - great fraction of objects contains the property
 - common properties, object comprehension
 - frequent higher / lower expressions of some genes
- unusual events
 - rarely occurring 'alarm-trigger' situations
 - regular checking, after comprehension is done
 - not to allow cellular behavior to go out of frames
- specific features
 - fraction difference between object groups
 - partial object class characterization
 - tracking expression of many genes → moderate between-group expression differences acceptable

formulation of knowledge about explored systems

- statements, recommendations
 - what something either is or is supposed to be
- probabilities, beliefs, degrees of truth
 - various types of uncertainty expression
- data tables, databases, protocols
 - actual data / information / knowledge storage

hypothesis creation and testing

- unknown relations
 - when we do not know what to expect from the data
 - search for every important feature and property
 - hypothesis creation processed by data-mining technics
- supposed relations
 - when we have an alleged factual hypothesis
 - estimation of particular statement plausibility
 - hypothesis testing processed by statistics technics

Fourfold tables

	ψ	$\neg\psi$
φ	<i>a</i>	<i>b</i>
$\neg\varphi$	<i>c</i>	<i>d</i>

- event table rationality

- counts of event cases: *a*, *b*, *c*, *d*
- associations between (φ , ψ) data features
 φ , ψ for e.g. particular gene expressions
- non-informational data: usually *c*, *d*
 - the case of 'nothing happens' situations
 - expressions of 'for many φ having many ψ '

logic basics

- predicate and observational calculi
 - formulae $\varphi(x)$, $\psi(x)$, $\varphi(x) \wedge \psi(x)$, $Q(\varphi, \psi)$
 - quantifiers $Q(\varphi, \psi)$
 - φ antecedent, ψ succedent - consequent
 - variables: x for particular experiments, tissues
 - supposed implicitly if not written

- expression of important pieces of information
 - directional associations
'for many φ having many ψ '
 - mutual associations
'few situations of single φ or ψ '

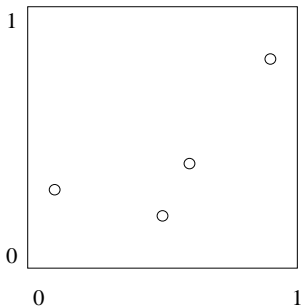
various meanings of fuzziness

usually when something is not defined as binary 0/1 values

- mathematical logic
 - precise mathematical meaning of fuzziness
 - formula evaluations in the whole $[0, 1]$ interval
 - specific axioms for particular fuzzy logics

- connectives, t-norms
 - *and* connective defined by (continuous) t-norms, i.e. $t(x, y)$ mappings $[0, 1] \times [0, 1] \rightarrow [0, 1]$ that are commutative, associative, non-decreasing, $t(1, y) = y$
 - implications - residual: $i(x, y) = z$ mappings for $\max\{z \mid t(x, z) \leq y\}$

fuzzy data	A	B
1	0.1	0.3
2	0.9	0.8
3	0.6	0.4
4	0.5	0.2



- event squares as the fuzzy-data analogy of fourfold tables

implication-like quantification reduced on important data

- more vs. less important events
 - the succedent under the antecedent condition
 - not to be overwhelmed by nothing-happens data
 - feature pairs where is valid: if the antecedent is satisfied than succedent is usually satisfied too
 - if the antecedent is not satisfied than we do not care
- crisp data-case multitudinality
 - quantifiers are defined with the help of fourfold table values a, b, c, d (a is the count of event where both antecedent and succedent are satisfied, b is for just the antecedent satisfied, etc.)
 - if Q is satisfied on (a_1, b_1, c_1, d_1) data and we have $a_1 \leq a_2$, $b_1 \geq b_2$ for another data (a_2, b_2, c_2, d_2) than Q is satisfied on the 2-indexed data as well.

directional multitudinal quantifiers Q on fuzzy data

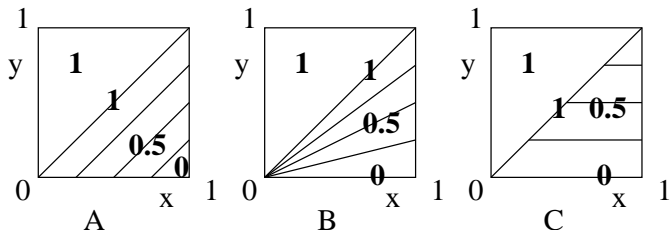
- the events are not 'yes'/'no' situations
 - generalizing the definition for 'something partially happens' event cases
- Q definition with the help of event squares
 - $\{x, y_1\} \rightarrow \{x, y_2\}$ for $y_1 \leq y_2$ does not decrease Q value
 - addition / removal of $\{0, y\}$ events does not change Q value
 - $\{1, 1\}$ is the best event for the Q valuation
 - $\{1, 0\}$ is the worst event for the Q valuation

- multitudinal quantifiers based on residual implications
 - product t-norm: $t(x, y) = x \cdot y$, $i(x, y) = 1$ for $y \geq x$, or y/x
 - Lukasiewicz t-norm: $t(x, y) = \max(0, x + y - 1)$, $i(x, y) = 1$ for $y \geq x$, or $1 + y - x$
 - Goedel t-norm: $t(x, y) = \min(x, y)$, $i(x, y) = 1$ for $y \geq x$, or y

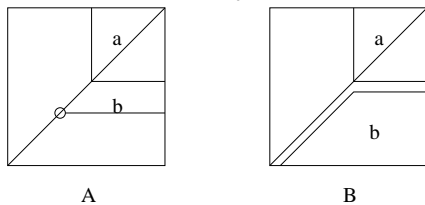
- particular multitudinal quantifiers
 - weighted implication means
 - the product t-norm case $\sum \min\{x, y\} / \sum x$
 - weighted implication quantiles
 - each event has its length according to the x value
 - quantile estimations
 - analogically to the standard quantile estimation
 - survival models
 - modified version of the Kaplan-Meier estimator

Examples

implication functions



survival based quantification



- mutual multitudinal quantifiers
 - up to now, we had directional quantifiers (i.e. relations)
 - directionality to bidirectionality switch by taking both directions into account
 - taking the lesser values during weighted implication computations for $\{x, y\}$ and $\{y, x\}$ events

- distances
 - symmetric multitudinality can be used as a feature to feature (e.g. inter-genes) similarity measure
 - the product t-norm case: $\sum \min\{x, y\} / \sum \max\{x, y\}$

relations available - use them

- too many gene formulas (genes, gene tuples)
 - cluster the gene formulas into groups of similar expressions
 - mutual multidimensional quantifiers available as a similarity measure

- directional clustering
 - classical centered clustering
the items as both greater and lesser than respective centers
 - uni-directionality centering
one set of lesser and one set of greater items per cluster

which gene combinations are substantial for tissue distinction

- (formula based) class covering
 - selection of gene formulas which are highly valued at an object class
 - go through subsequently longer formulas $\varphi_1, \varphi_1 \wedge \varphi_2, \varphi_1 \wedge \varphi_2 \wedge \varphi_3, \dots$ while a class has a high valuation and no other class has a lower valuation
 - set of many such reached formulas forms a pool of distinction gene expression properties
- gene shaving (based on PCA)
 - 'shaving off' genes with low dot product to an eigenvector
 - the rest genes used for PCA recomputation iteration
 - the right group size by the gap statistics
 - the most variance explained - compared to random groups

putting many features into single property

- aggregators
 - trend prediction from many symptoms
 - demands: continuity, stability, associativity
 - one way trend by e.g. logical connectives

- directions
 - single or two opposite proneness directions
 - usually some combination of antagonistic trends
 - stable continuity with associativity impossible

gene regulation description

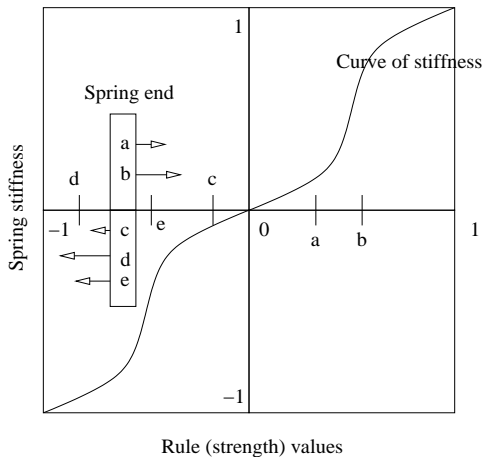
- value separation
 - both gene activation and inhibition are important events
 - making statement pairs out of single gene expression statements
 - old: $gene_i$ expression
 - new: $gene_i$ activation, $gene_i$ inhibition
- description formulas
 - addition of the 'opposite' connective to the language
 - example: $g_1 \wedge g_2 \wedge oppg_3$
i.e. both genes 1 and 2 are activated and gene 3 is inhibited

alike trends first, then overall combination

- trend aggregation
 - aggregations made separately for the opposite directions
 - finally, combination of the overall anti-directional trends
 - stability, continuity and a kind of associativity gained

- symbolic notation
 - $(A_{upp} \leftrightarrow A_{low}) \vee (A_{low} \leftrightarrow A_{upp})$
 - the overall combination by coimplications
 - kind of difference measurement
 - one of the two items is zero, the other one is the overall trend

Dinorm structure



- schematic spring example of a general dinorm

amounts of data features and relations

- based on empirical sampling distribution
 - make an assumption of samples interchangeability
- resampling technics
 - bootstrapping
 - trend evaluation under multiple symptoms
 - leading into a real valued parameter estimation
 - permutation tests
 - p-value estimation under unknown data distribution
 - difference between two groups estimation
 - gap statistics
 - (cluster) size choice from a sequence of ranks
 - point of the largest group-plausibility

- bootstrap method
 - take all the data samples as an unordered set
 - make a new sampling - with replacements - of the original data size
 - compute the explored property as usually, save the value
 - make the new sampling / computation many times
 - the new distribution is the one of the property, it tends to be the normal distribution
- permutation tests
 - take all the data samples as an unordered set
 - separate the data by accident into right-sized groups
 - compute the explored difference, save the value
 - make the new sampling / computation for many times
 - the new distribution is the one of the test
 - p-value as the ratio of larger gained differences

Multiple decisions

- parallel subdecisions
 - nearest neighbors
- sequential subdecisions
 - classification trees

- after data mining is done
 - new features gained for decision making
 - nearest neighbor search should be improved
 - features available for multiple decisioning

- missing data
 - some experimental data missing in virtually every dataset
 - lost subdecisions either ignored or modelled by the most similar samples

questions → answers → classification

- C&RT
 - classification and regression trees
 - tree: each (non-leaf) node is an if-then-else condition
 - subsequent questions / answers to make classification
 - leaf nodes are the classes (diagnoses)

- algorithm
 - build tree
 - subsequent best-separation splitting
 - tree pruning
 - to avoid overfit done by too specific tree learning

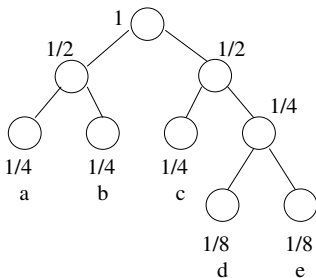
random forests approaches

- voting - for multiple classifications
 - each tree has a vote to make a classification
 - outputs of many trees → averaged results
 - could be used as a self-contained data-mining technics

- bagging - bootstrap based aggregating
 - training data being taken by bootstrapping
 - constructing multiple classification trees
 - final result as an averaging consensus

probabilistic structure characterization

- Fisher information
 - suitability of an experimental / statistical schema
 - depends on distance measures, keeping track of locality
- Shannon entropy
 - global measure of overall stochasticity
 - length of the most parsimonious alphabet



suitable data separations

- subsequent separations
 - classification trees
 - ILP programming
 - clustering trees

- tree structure
 - to make the classification tree resembling the entropy tree
 - not to construct trees too deep
 - many questions → many errors

relational data-mining on multiple tables

- inductive logic programming
 - data and classes given by positive and negative examples
 - data classes characterization by logic program (hypothesis)
 - for (deterministic) data with limited amount of attributes

- ILP technics
 - to construct hypothesis for
 - the positive examples being proved by it
 - the negative examples not being proved by it
 - separation tree construction
 - proving by traversal the tree

- learning **validation**
 - over/under-fitting
 - stop the learning process when the classification success growth changes to be slow / shallow
 - cross-testing
 - to test the learned classification method on independent data
 - split initial data into two groups: for learning and for testing
 - enough data - 1/3 for testing, otherwise 1/10 for testing

- Occam's razor
 - statistical character of the principle
 - do not use more parameters than necessary

the absolutely shortest description

theoretical notion with nice pseudoparadoxes

- data compression
 - entropy encoding the first step (for particular symbols)
 - standard compression technics possible if nothing better
 - nearly everything contains some regularities

- MDL
 - minimal description length approach
 - whether to use plain sequence or a found regularity
 - if description of the regularity together with the reduced sequence longer than the old sequence, do not use the weak regularity

Nota bene:

fuzzy logic, crisp and fuzzy data

- Data mining
 - event tables, squares
 - multitudinal quantifiers

- Feature combination
 - aggregators, resampling
 - decisions, entropy